

# Wireless Sensor Networks: 6LoWPAN&RPL



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Source presentations :

1. Jorgen Schonwalder, Internet of Things: 802.15.4, 6LoWPAN, RPL, COAP
2. Siarhei Kuryla, RPL: IPv6 Routing Protocol for Low power and Lossy Networks



# Outline

## ➤ IEEE 802.15.4

- Radio Characteristics & Topologies
- Frame Formats, MAC, Security

## ➤ IPv6 over IEEE 802.15.4 (6LowPAN)

- Header Compression
- Fragmentation and Reassembly

## ➤ RPL: IPv6 Routing for LLNs

- Instances, DODAGs, Versions, Ranks
- DODAG Construction and RPL ICMPv6 Messages



## 802.15.4 Evolution

### 802.15.4-2003

Original version using Direct Sequence Spread Spectrum (DSSS) with data transfer rates of 20 and 40 kbit/s

### 802.15.4-2006

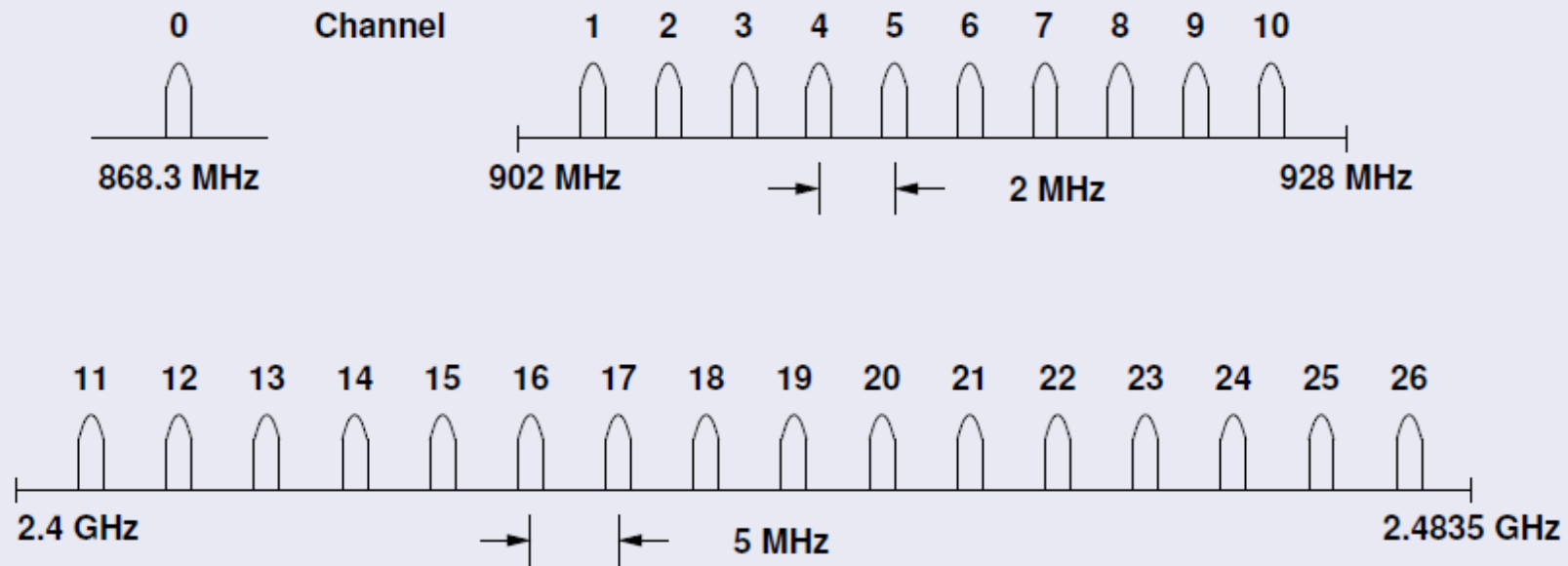
Revised version using Direct Sequence Spread Spectrum (DSSS) with higher data rates and adding Parallel Sequence Spread Spectrum (PSSS)

### 802.15.4a-2007

Adding Direct Sequence Ultra-wideband (UWB) and Chirp Spread Spectrum (CSS) physical layers to the 2006 version of the standard (ranging support)

# Radio Characteristics

## Frequencies and Data Rates



Frequency	Channels	Region	Data Rate	Baud Rate
868-868.6 MHz	0	Europe	20 kbit/s	20 kBaud
902-928 MHz	1-10	USA	40 kbit/s	40 kBaud
2400-2483.5 MHz	11-26	global	250 kbit/s	62.5 kBaud



# Device Classes Recap

## ➤ **Full Function Devices (FFDs)**

- Any topology
- Can be a PAN coordinator
- Talks to any other device
- Implements complete protocol set

## ➤ **Reduced Function Devices**

- Reduced protocol set
- Very simple implementation
- Not a PAN coordinator
- Limited to leaf nodes in complex topologies



# Some Definitions

## Network Device

An RFD or FFD implementation containing an IEEE 802.15.4 medium access control and physical interface to the wireless medium.

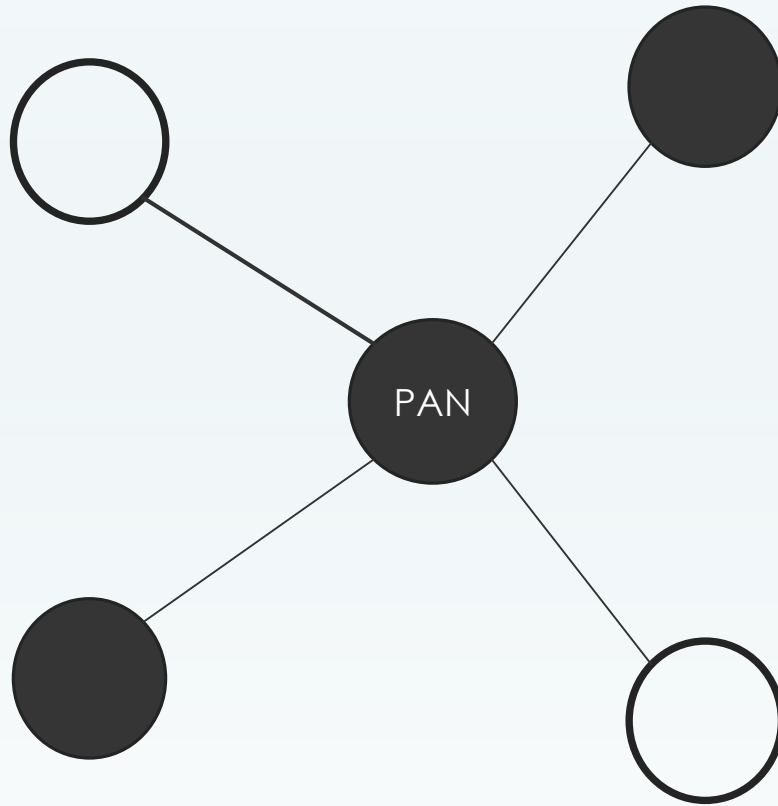
## Coordinator

An FFD with network device functionality that provides coordination and other services to the network.

## PAN Coordinator

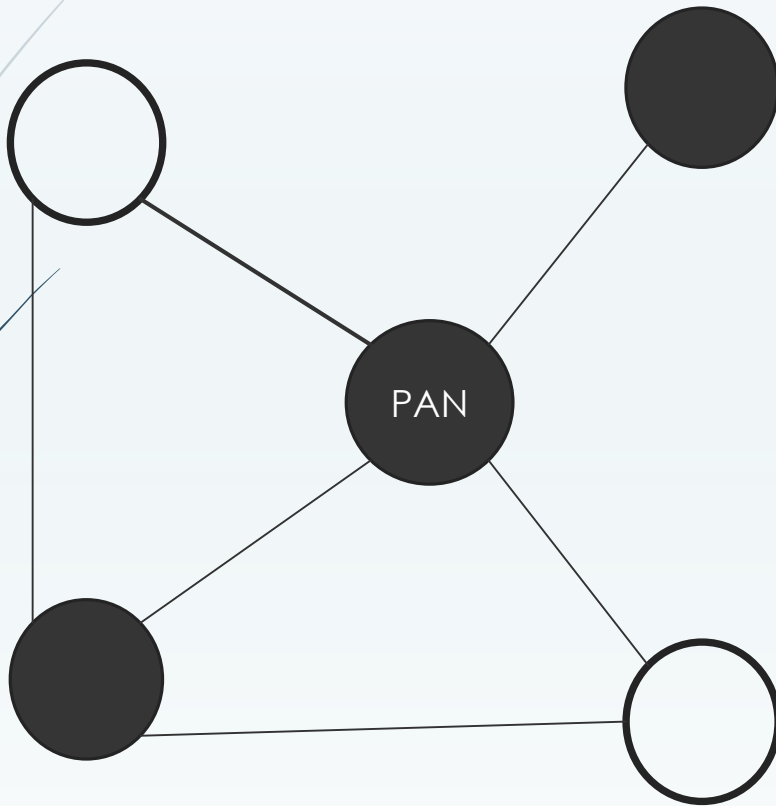
A coordinator that is the principal controller of the PAN. A network has exactly one PAN coordinator.

# Star Topology



- All nodes connect to PAN coordinator.
- Leafs maybe any combination FFD or RFD
- PAN coordinator shall have reliable power source.

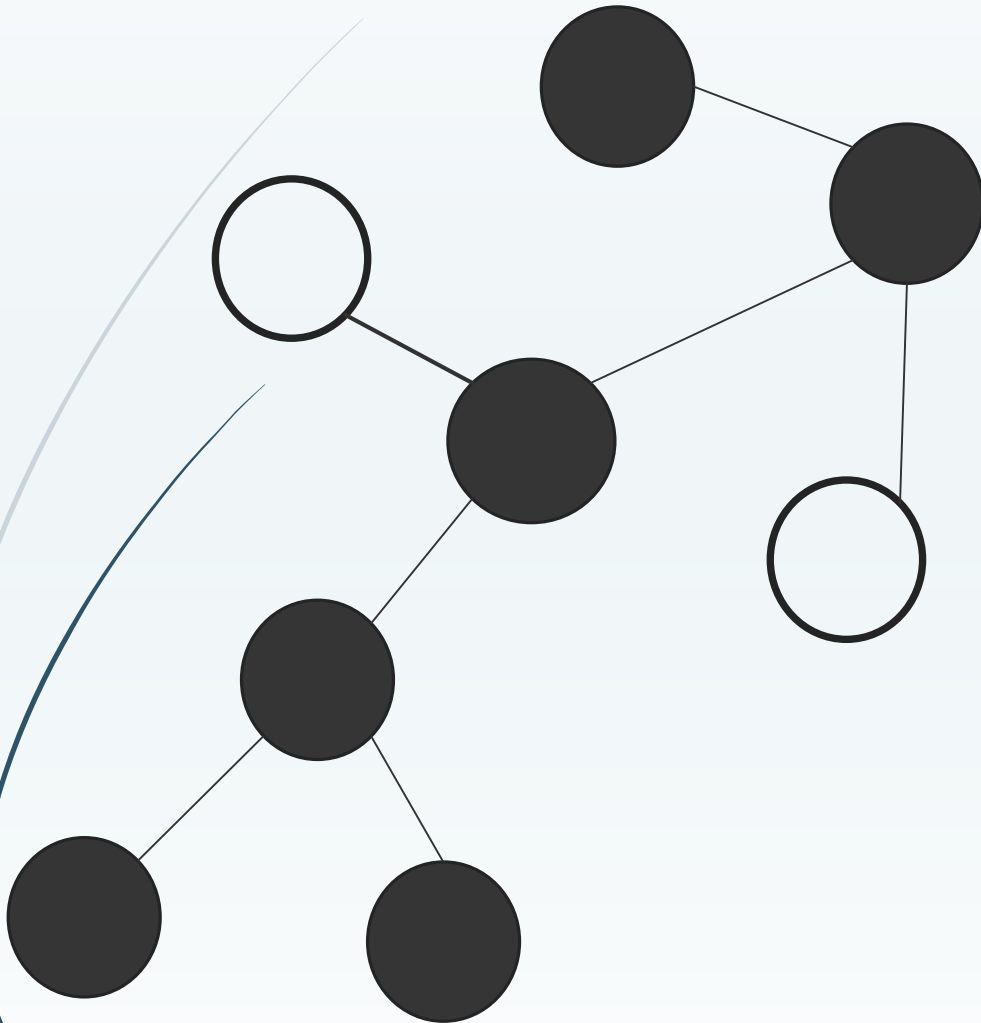
# P2P topology



- ▶ Nodec can coomunicate either through the PAN coordinator or point to point links
- ▶ Extension of star topology



# Cluster Tree Topology



- ▶ LEAF nodes connect to FFDs.
- ▶ One of the FFDs serve as the PAN coordinator
- ▶ Clustered Star topologies forms one of the most popular use-case

# Frame Formats

## General Frame Format

octets: 2	1	0/2	0/2/8	0/2	0/2/8	variable	2
Frame control	Sequence number	Destination PAN identifier	Destination address	Source PAN identifier	Source address	Frame payload	Frame sequence check

bits: 0–2	3	4	5	6	7–9	10–11	12–13	14–15
Frame type	Security enabled	Frame pending	Ack. requested	Intra PAN	Reserved	Dst addr mode	Reserved	Src addr mode

- IEEE 64-bit extended addresses (globally unique)
- 16-bit “short” addresses (unique within a PAN)
- Optional 16-bit source / destination PAN identifiers
- max. frame size 127 octets; max. frame header 25 octets

# Media Access Control

## Carrier Sense Multiple Access / Collision Avoidance

Basic idea of the CSMA/CA algorithm:

- First wait until the channel is idle.
- Once the channel is free, start sending the data frame after some random backoff interval.
- Receiver acknowledges the correct reception of a data frame.
- If the sender does not receive an acknowledgement, retry the data transmission.

# Unslotted Mode

## Node → PAN, Node → Node

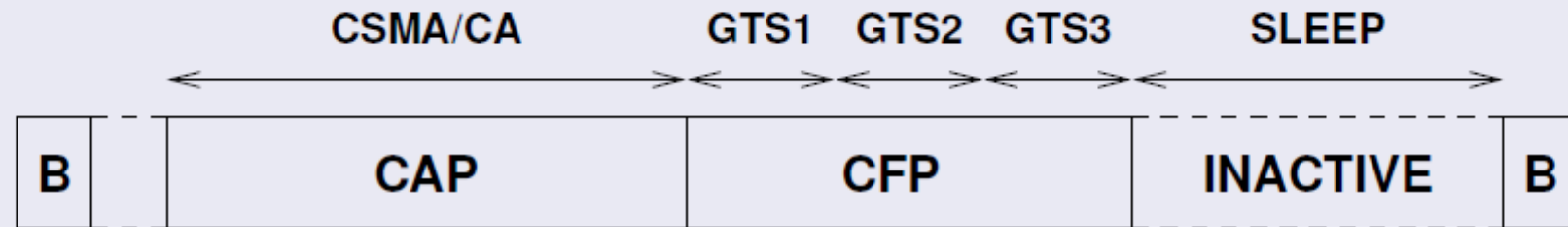
- The sender uses CSMA/CA and the receiver sends an ACK if requested by the sender.
- Receiver needs to listen continuously and can't sleep.

## PAN → Node

- The receiver polls the PAN whether data is available.
- The PAN sends an ACK followed by a data frame.
- Receiving node sends an ACK if requested by the sender.
- Coordinator needs to listen continuously and can't sleep.

# Slotted Mode

## Superframes



- A superframe consists of three periods:
  - 1 During the Contention-Access-Period (CAP), the channel can be accessed using normal CSMA/CA.
  - 2 The Contention-Free-Period (CFP) has Guaranteed Time Slots (GTS) assigned by the PAN to each node.
  - 3 During the Inactive-Period (IP), the channel is not used and all nodes including the coordinator can sleep.
- The PAN delimits superframes using beacons.

# Security

## Security Services

Security Suite	Description
Null	No security (default)
AES-CTR	Encryption only, CTR Mode
AES-CBC-MAC-128	128 bit MAC
AES-CBC-MAC-64	64 bit MAC
AES-CBC-MAC-32	32 bit MAC
AES-CCM-128	Encryption and 128 bit MAC
AES-CCM-64	Encryption and 64 bit MAC
AES-CCM-32	Encryption and 32 bit MAC

- Key management must be provided by higher layers
- Implementations must support AES-CCM-64 and Null



# IPv6 over 802.15.4 (6LowPAN)

## Benefits of IP over 802.15.4 (RFC 4919)

- ① The pervasive nature of IP networks allows use of existing infrastructure.
- ② IP-based technologies already exist, are well-known, and proven to be working.
- ③ Open and freely available specifications vs. closed proprietary solutions.
- ④ Tools for diagnostics, management, and commissioning of IP networks already exist.
- ⑤ IP-based devices can be connected readily to other IP-based networks, without the need for intermediate entities like translation gateways or proxies.



# 6LowPAN Needs Adaptation

## Header Size Calculation...

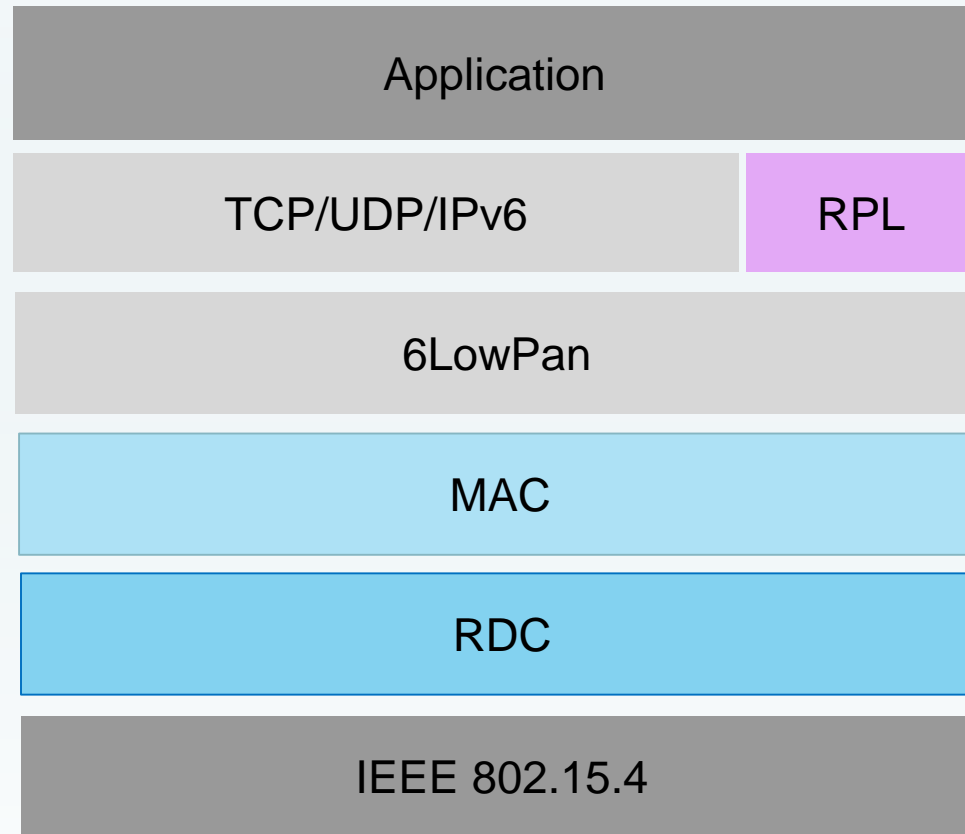
- IPv6 header is 40 octets, UDP header is 8 octets
- 802.15.4 MAC header can be up to 25 octets (null security) or  $25+21=46$  octets (AES-CCM-128)
- With the 802.15.4 frame size of 127 octets, we have
  - $127-25-40-8 = 54$  octets (null security)
  - $127-46-40-8 = 33$  octets (AES-CCM-128)of space left for application data!

## IPv6 MTU Requirements

- IPv6 requires that links support an MTU of 1280 octets
- Link-layer fragmentation / reassembly is needed



# 6LowPAN Needs Adaptation Between Network and MAC



- 6LowPan layer in the figure is responsible for several functions required for IP networks to work over a PHY/MAC layer with 127 bytes of frame length.
- 6LowPAN does header compression, fragmentation, defragmentation, etc.



# 6LowPAN OverView

## Overview

- The 6LowPAN protocol is an adaptation layer allowing to transport IPv6 packets over 802.15.4 links
- Uses 802.15.4 in unslotted CSMA/CA mode (strongly suggests beacons for link-layer device discovery)
- Based on IEEE standard 802.15.4-2003
- Fragmentation / reassembly of IPv6 packets
- Compression of IPv6 and UDP/ICMP headers
- Mesh routing support (mesh under)
- Low processing / storage costs

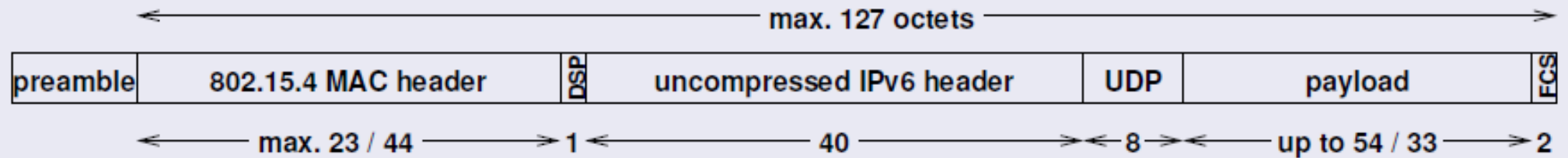
# 6LoWPAN Dispatch Codes

- All LoWPAN encapsulated datagrams are prefixed by an encapsulation header stack.
- Each header in the stack starts with a header type field followed by zero or more header fields.

Bit Pattern	Short Code	Description
00 xxxxxx	NALP	Not A LoWPAN Packet
01 000001	IPv6	uncompressed IPv6 addresses
01 000010	LOWPAN_HC1	HC1 Compressed IPv6 header
01 010000	LOWPAN_BC0	BC0 Broadcast header
01 111111	ESC	Additional Dispatch octet follows
10 xxxxxx	MESH	Mesh routing header
11 000xxx	FRAG1	Fragmentation header (first)
11 100xxx	FRAGN	Fragmentation header (subsequent)

# Uncompressed IPv6 Case

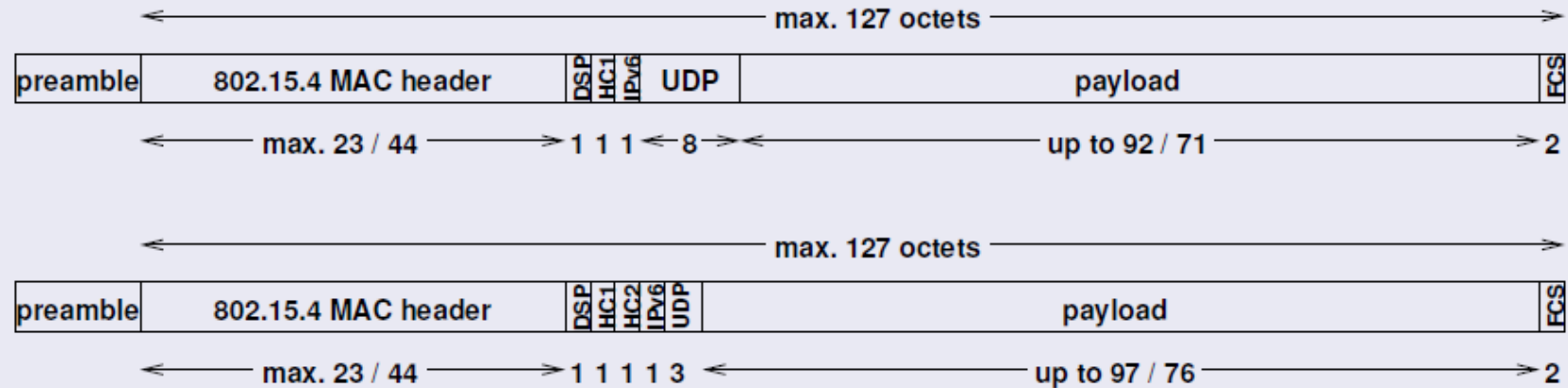
## Uncompressed IPv6/UDP (worst case scenario)



- Dispatch code (01000001<sub>2</sub>) indicates no compression
- Up to 54 / 33 octets left for payload with a max. size MAC header with null / AES-CCM-128 security
- The relationship of header information to application payload is obviously really bad

# Compressed IPv6 Case

## Compressed Link-local IPv6/UDP (best case scenario)



- Dispatch code (01000010<sub>2</sub>) indicates HC1 compression
- HC1 compression may indicate HC2 compression follows
- This shows the maximum compression achievable for link-local addresses (does not work for global addresses)
- Any non-compressable header fields are carried after the HC1 or HC1/HC2 tags (partial compression)



# Header Compression Status

## ► Compression Principles (RFC 4944)

- Omit any header fields that can be calculated from the
- context, send the remaining fields unmodified
- Nodes do not have to maintain compression state (stateless compression)
- Support (almost) arbitrary combinations of compressed /uncompressed header fields

## ► Ongoing Work

- Compression for globally routable addresses (HC1G)
- Stateful compression (IPHC, NHC)



# Fragmentation & Reassembly

## ► Fragmentation Principles (RFC 4944)

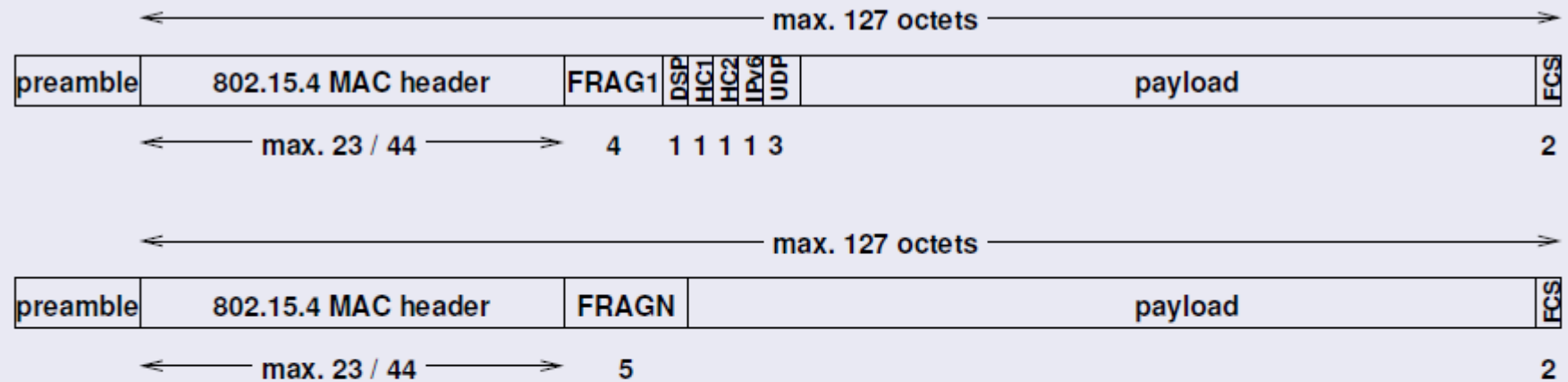
- IPv6 packets too large to fit into a single 802.15.4 frame are fragmented.
- A first fragment carries a header that includes the datagram size (11 bits) and a datagram tag (16 bits).
- Subsequent fragments carry a header that includes the datagram size, the datagram tag, and the offset (8 bits).
- Time limit for reassembly is 60 seconds.

## ► Ongoing Work

- Recovery protocol for lost fragments (RFC 4944 requires to resend the whole set of fragments)

# An Example

## Fragmentation Example (compressed link-local IPv6/UDP)



## Homework Question (consult RFC 4944 first)

- How many fragments are created for an 1280 octet IPv6 packet with no / maximum compression and none / AES-CCM-128 link-layer security?





# Routing over Low Power Links

## IETF RPL



# Motivation

## ► Routing Requirements

- Urban LLNs [RFC5548]
- Industrial LLNs [RFC5673]
- Home Automation LLNs [RFC5826]
- Building Automation LLNs [RFC5867]

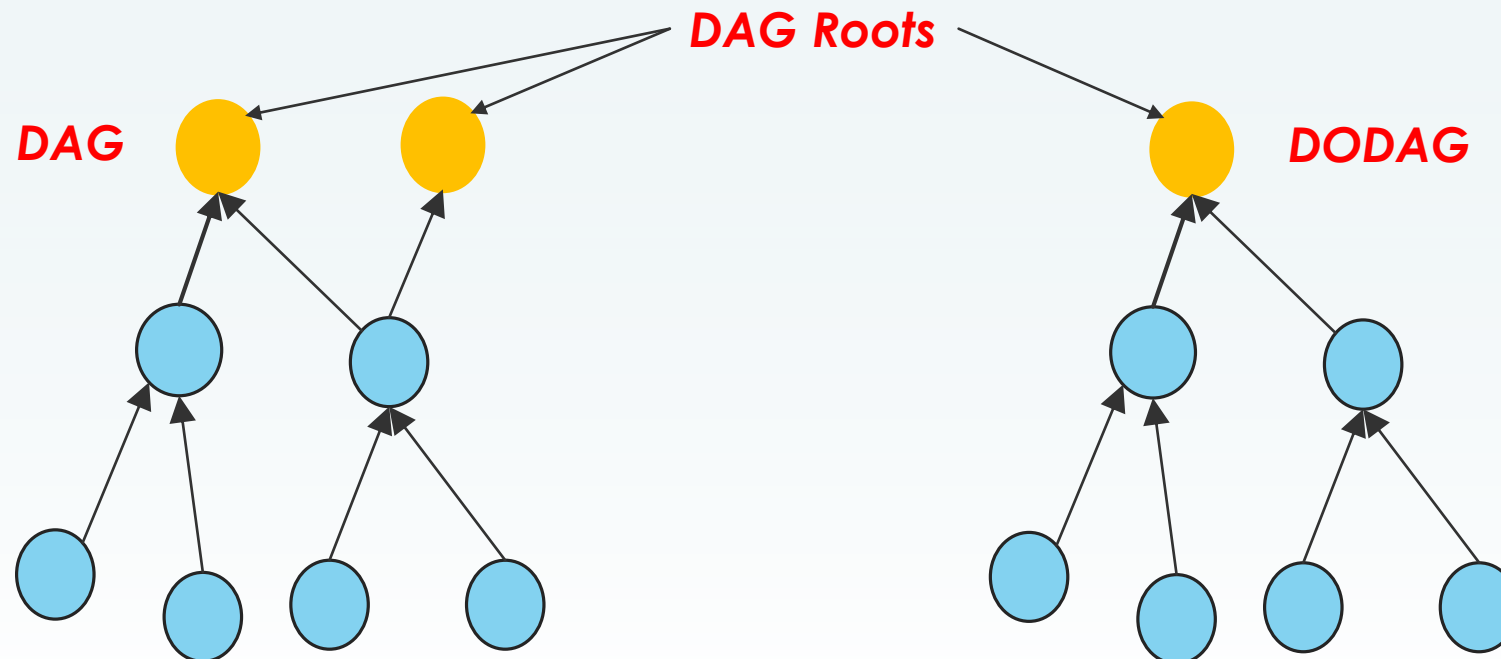
## ► Common Characteristics

- Low power and Lossy Networks (LLNs) consisting largely of constrained nodes.
- Lossy and unstable links, typically supporting low data rates, relatively low packet delivery rates.
- Traffic patterns are not simply point-to-point, but in many cases point-to-multipoint or multipoint-to-point.
- Potentially comprising up to thousands of nodes.

# RPL: IPv6 Routing Protocol for LLNs

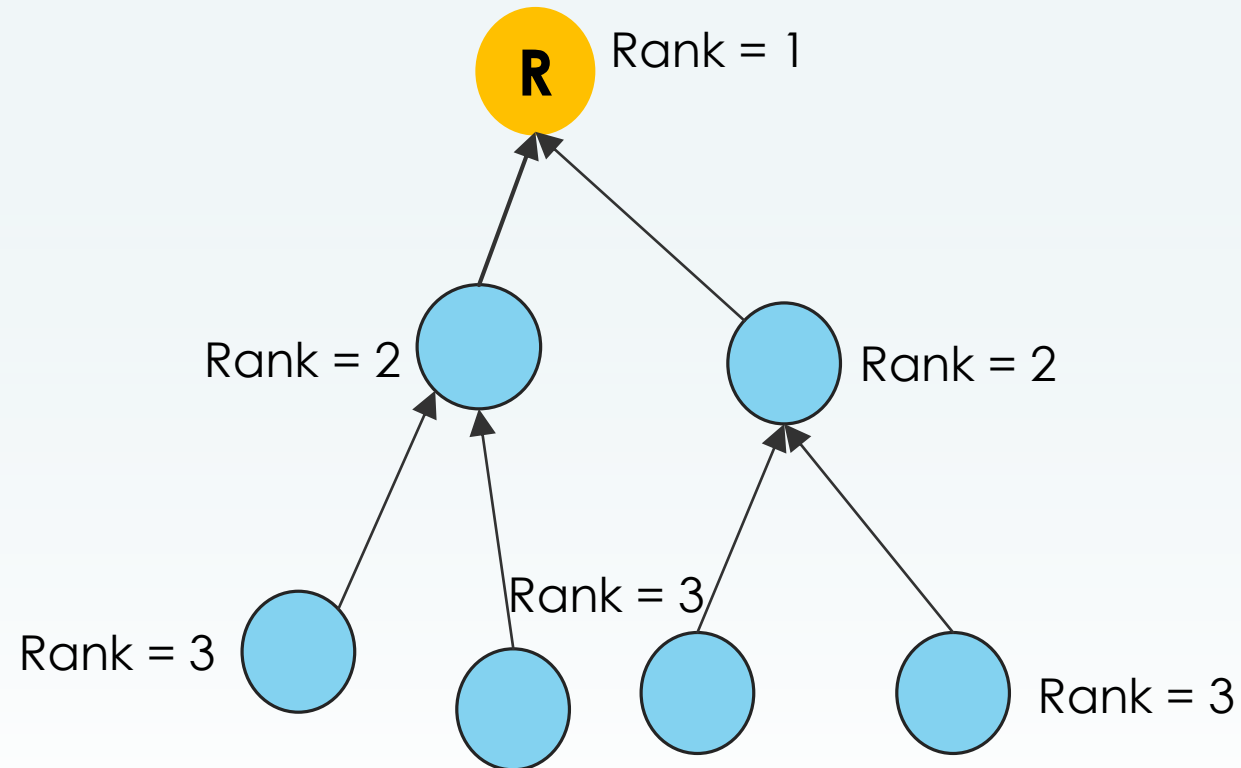
## Definitions:

- Directed Acyclic Graph (DAG) - a directed graph with no cycles exist.
- Destination Oriented DAG (DODAG) - a DAG rooted at a single destination.



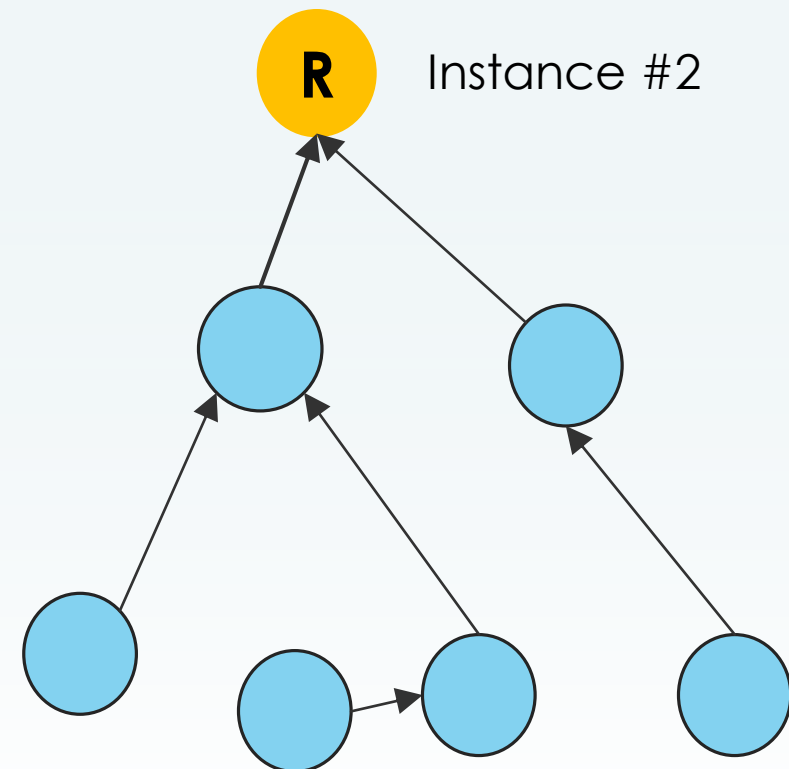
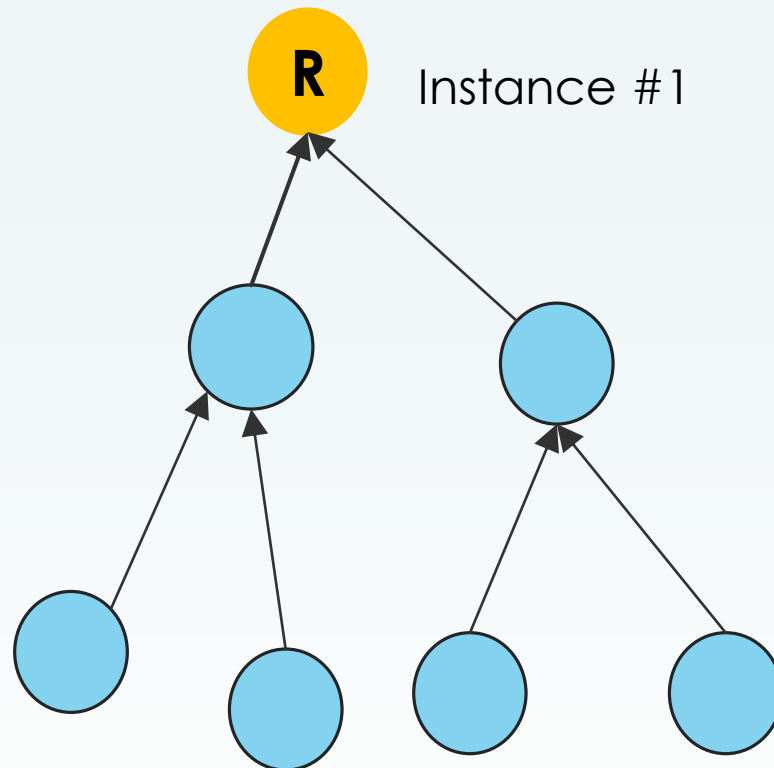
# RPL Node Rank

- Denes a node's relative position within a DODAG with respect to the DODAG root.



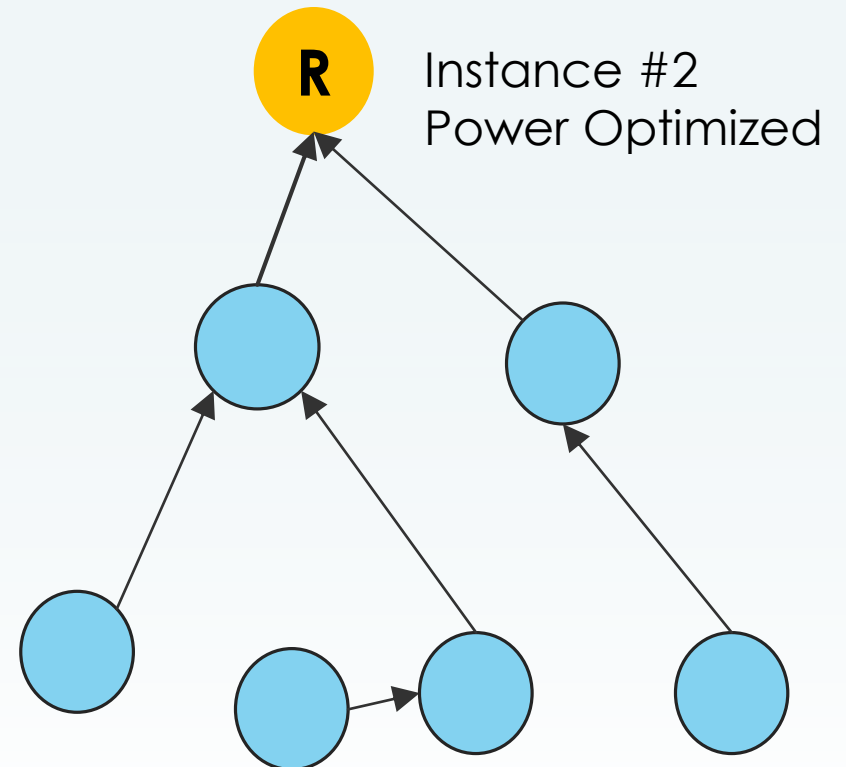
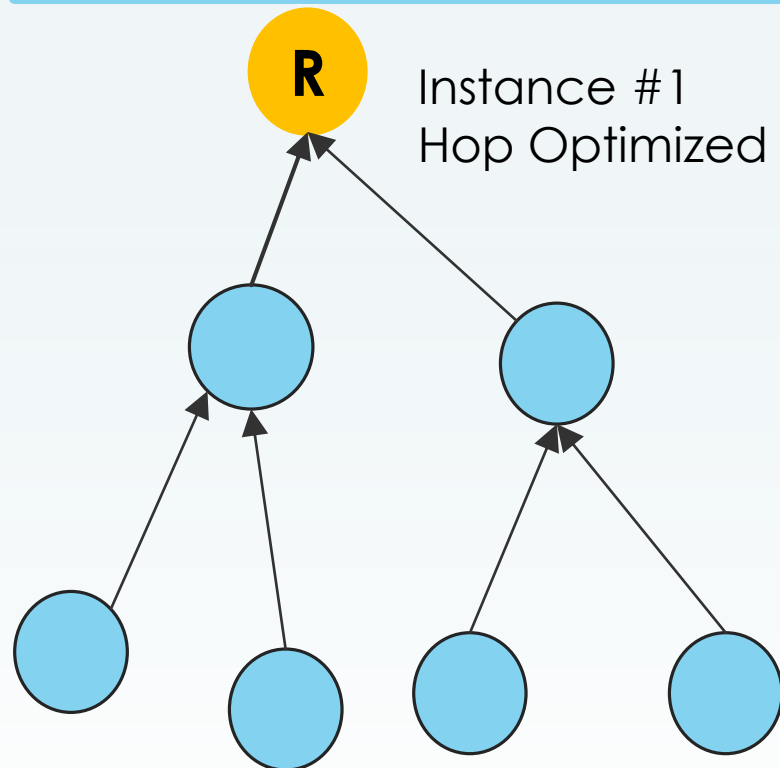
# RPL: IPv6 Routing Protocol for LLNs

- Assumption: most traffic in LLNs flows through few nodes
  - many-to-one;
  - one-to-many;
  - Not optimised for p2p traffic
- Approach: build a topology (Instance) where routes to these nodes are optimized (DODAG(s) rooted at these nodes)



# RPL Instance

- Defines Optimization Objective when forming paths towards roots based on one or more metrics one-to-many;
- Metrics may include both Link properties (Reliability, Latency) and Node properties (Powered or not).
- A network may run multiple instances concurrently with different optimization criteria





# RPL Control Messages

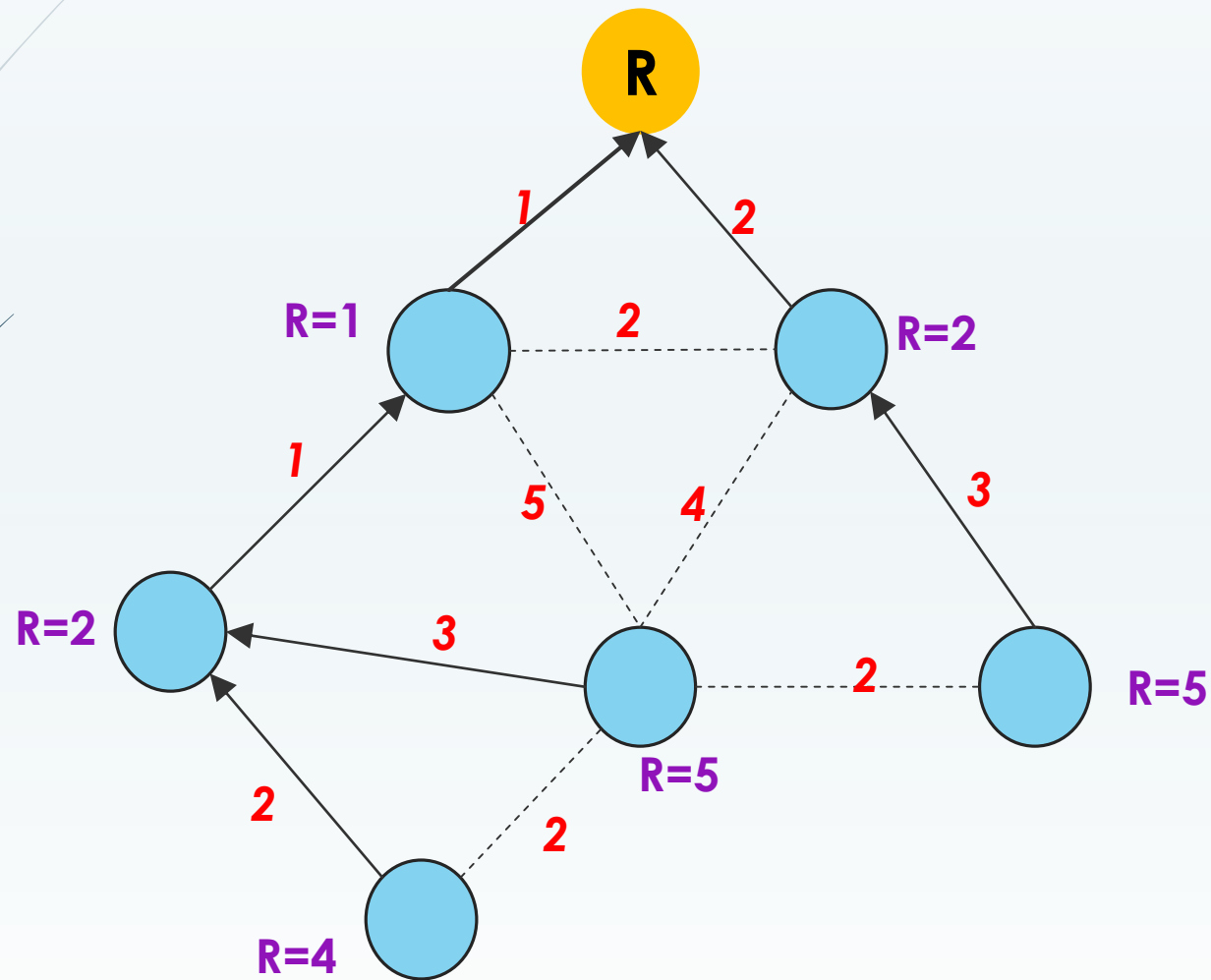
- RPL defines a new ICMPv6 message with three possible types:
  - DAG Information Object (DIO) - carries information that allows a node to discover an RPL Instance, learn its configuration parameters and select DODAG parents.
  - DAG Information Solicitation (DIS) - solicit a DODAG Information Object from a RPL node.
  - Destination Advertisement Object (DAO) - used to propagate destination information upwards along the DODAG.

# DODAG Construction

- Nodes periodically send link-local multicast DIO messages
- Stability or detection of routing inconsistencies influence the rate of DIO messages.
  - **No problems: Double DIO period until DIO\_PERIOD\_MAX**
  - **Problem detected: Reset DIO period to DIO\_PERIOD\_MIN**
- Nodes listen for DIOs and use their information to join a new DODAG, or to maintain an existing DODAG
- Nodes may (shall) use a DIS message to solicit a DIO
- Based on information in the DIOs the node chooses parents that minimize path cost to the DODAG root.



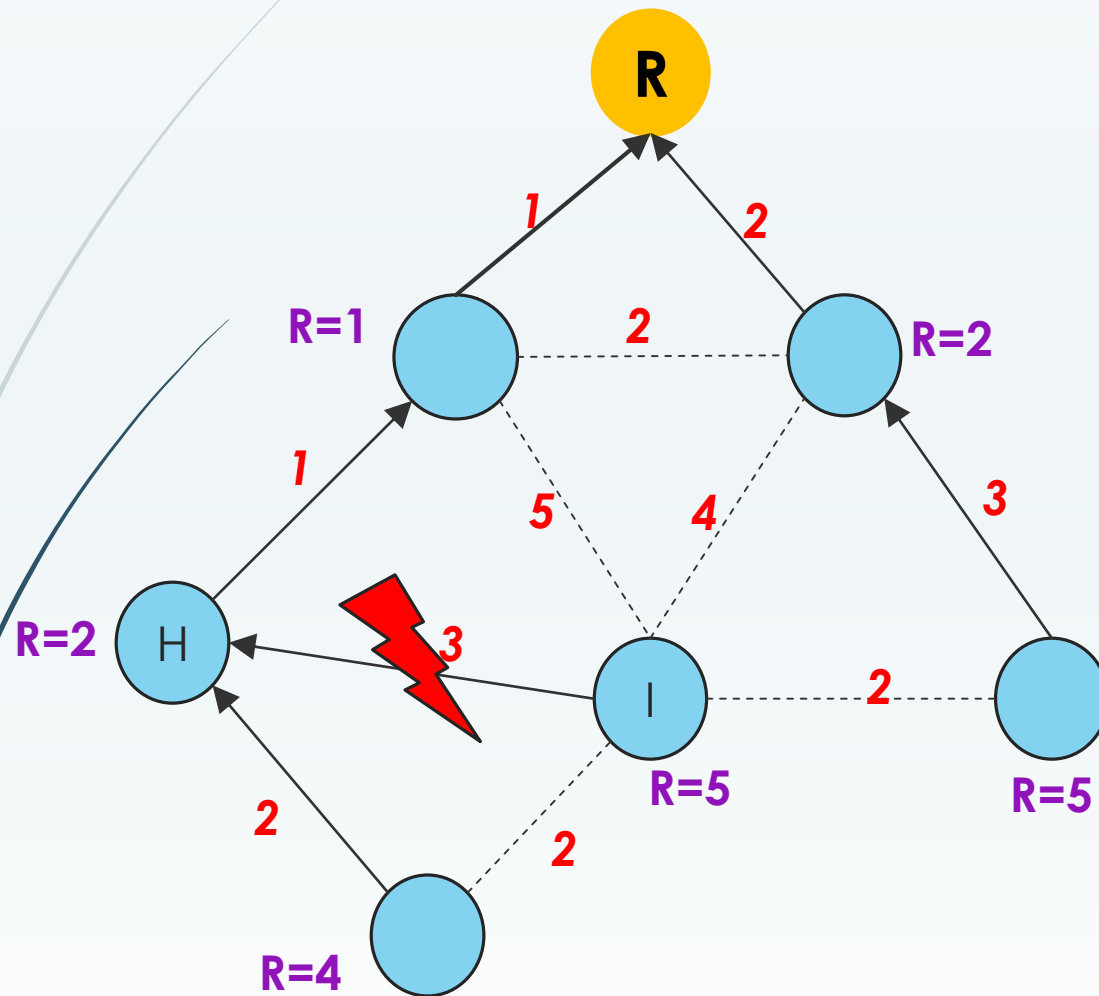
# DODAG Example



→ DODAG Edge

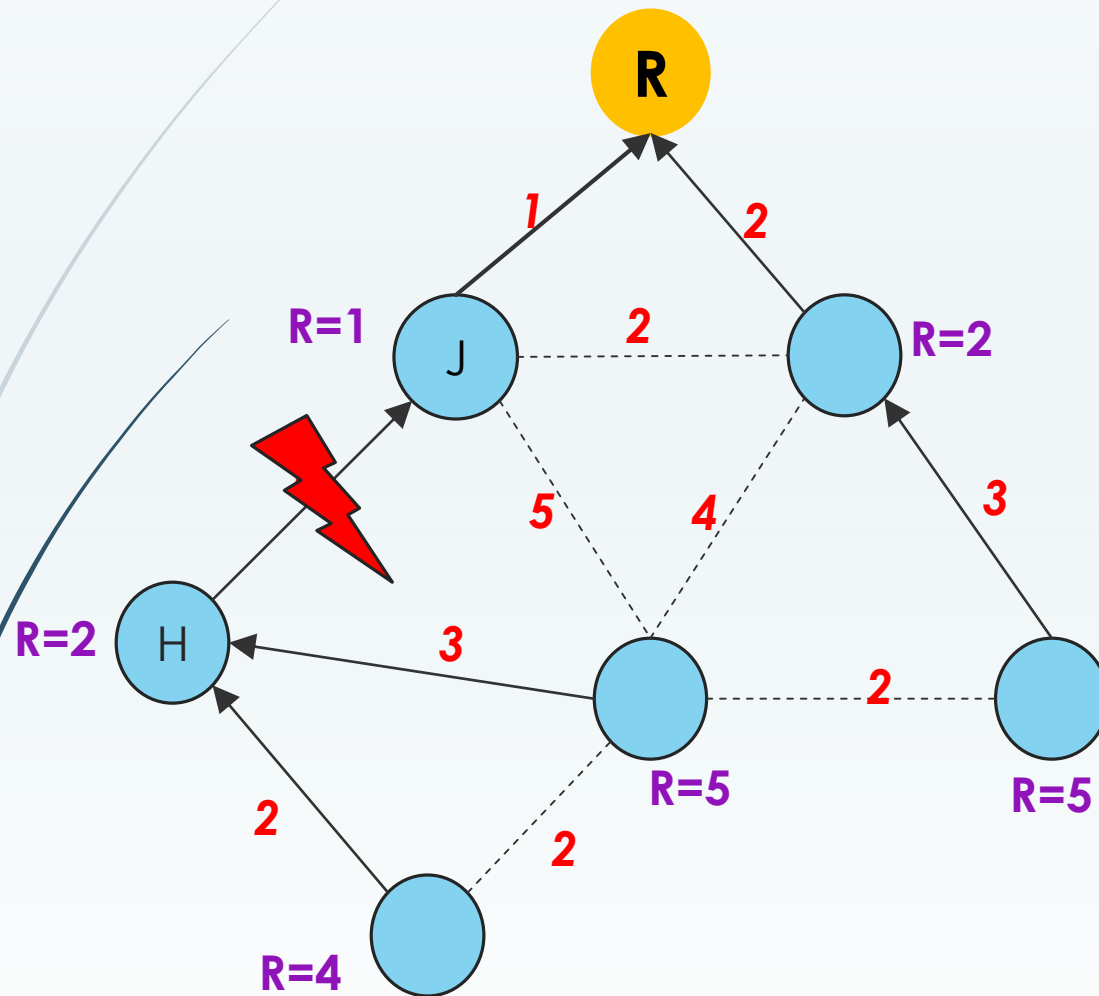
----- Possible Link,  
but high cost

# DODAG Repair



- Link between H&I fails:
  - Find an alternative link with minimal rank.
  - Generally speaking, this happens automatically when a link degrades.
  - The failing links rank increases and the node chooses a better link from its possible parent set.

# DODAG Repair



- If there is no alternative parent to choose:
  - 1) Global repair: create a new DODAG with a new sequence number.
  - 2) Local repair: poison the SUB-DODAG by setting your own rank to infinity.

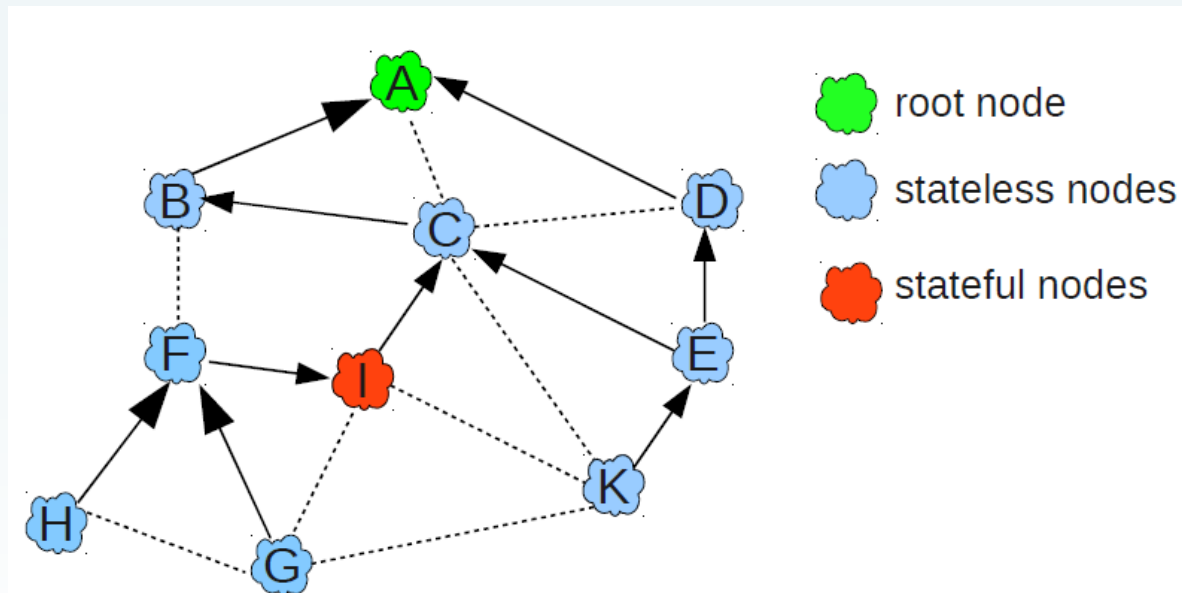


# Downward Routes and Destination Advertisement

- Nodes inform parents of their presence and reachability to descendants by sending a DAO message
- **Node capable of maintaining routing state** -> Aggregate routes
- **Node incapable of maintaining routing state** -> attach a next-hop address to the reverse route stack contained within the DAO message

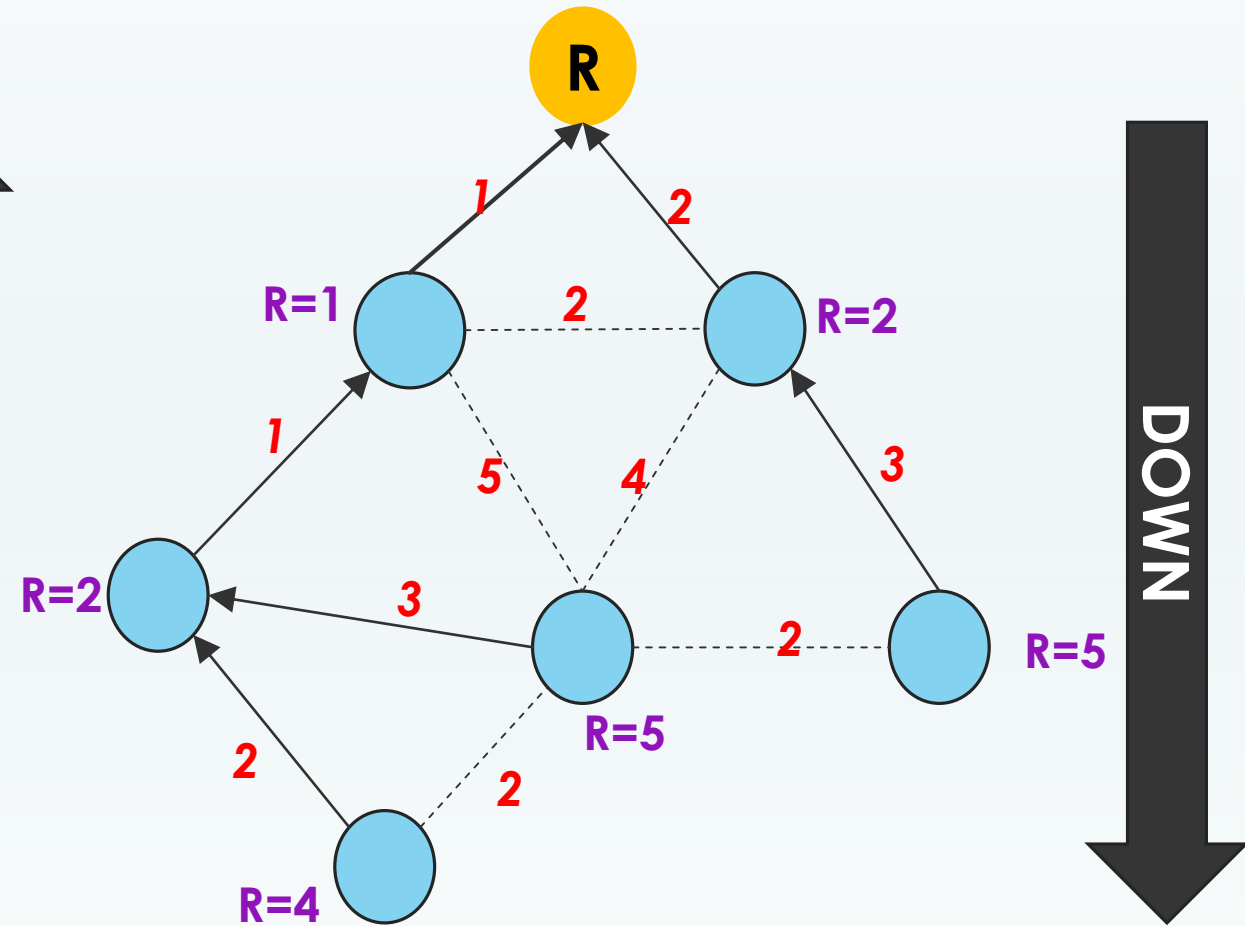
# Destination Advertisement - Example

- H sends a DAO message to F indication the availability of H, F adds the next-hop and forwards the message to I
- G sends a DAO message to F indication the availability of G, F adds the next-hop and forwards the message to I
- F sends a DAO message to I indication the availability of F
- I aggregates the routes and sends a DAO advertising (F-I)



# RPL Traffic Flows

- Up towards the DAG root for many-to-one
- Down away from the DAG root for one-to-many
- Point-to-point via up\*down\*





# RPL Summary

- Optimized for many-to-one and one-to-many traffic patterns
- Routing state is minimized: stateless nodes have to store only instance(s) configuration parameters and a list of parent nodes.
- Takes into account both link and node properties when choosing paths
- Link failures does not trigger global network re-optimization

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Thank You for Your Attention.